



Cambridge Service Alliance Service Week 2017



Poster Booklet

The Cambridge Service Alliance is a unique global partnership between businesses and universities. It brings together the world's leading firms and academics, all of whom are devoted to delivering today the tools, education and insights needed for the complex service solutions of tomorrow.

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Customer Experience Analytics – Mohamed Zaki



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Cambridge Service Alliance

Dr. Veronica Martinez

vm338@cam.ac.uk



MAKING AND SUSTAINING THE SHIFT TO SERVICES

Digital Twins (DTW)

Pairs physical and digital objects. They are:

- dynamic and interactive
- learning outcome
- drive business outcomes !!!

DTW provides complete digital models that can be used to operate, simulate, analyse and improve systems.

Adoption





DTW enables more informed financial decisions

"It is **Digital Twins** that we've built in the installed base and then it's the applications that matter... create digital services for our customers. Over **\$5 billion** of orders only this year". Bloomberg Government Disclosure, FNDW 24th May 2017

DTW - Digital Worker Capabilities

"it connects with field service technicians to dispatch and provides information for operations and maintenance. Workers submit the Operations & Maintenance (O&M) information back into the system, closing a full loop from problem identification to resolution". ENP Newswire 13th June 2017

DTW enables more informed bidding at short and long term.

ENP Newswire 13th June 2017



Source: Schöllmann (2015). "Economic significance of in trade services: background to negotiations on in trade services agreement ". European Parliamentary Research Service. ISBN 978-92-823-6587-8

DTW Implementations



DTW Key Enablers



Findings



DIGTIAL TRANSFORMATION

Blockchain: From Cryptocurrency to General Purpose Technology

Xia Han xh268@cam.ac.uk

Background

- Blockchain is a trendy topic.
- It is hard to explain.
- It has many definitions. We consider it a **Decentralized** Database technology with the potential to revolutionize many industries.

Our research aims to answer these questions:

- What is the **essence** of Blockchain technology?
- Where are the potential **application areas**?
- Is Blockchain a general purpose technology?
- What are the implementation **challenges**?

Origin: Bitcoin and Satoshi

A peer to peer electronic cash system

Key Blockchain Features

Core Usage Features

- **Resilience**: multiple data centres, redundancy •
- **Security**: hacking a Blockchain is hard
- **Tractability**: all historical transactions are stored ullet
- Irreversibility: records cannot be edited

Secondary Features:

key to financial applications such as Bitcoin

- No geographical constraint
- Possible: Semi-Anonymity

A General Purpose Technology?

Case studies across multiple industries



- Proposed by Satoshi Nakamoto (2008)
- Alternative to a 3rd party database



Blockchain the Backbone

- Transactions are stored into "blocks"
- Traceable since day 1 (03.01.2009) in a "chain"



- Experiments with both private and public chains
- Rare success cases beyond fin-tech

Sustainability Medical Care Sharing Economy



Scientific Research Supply Chain Defense



Implementation Challenges?

- Counterintuitive nature of Blockchain
- Fast evolving technology and multiple standards
- Interfaces are hard to properly manage
- Most importantly, lack of good incentive mechanisms for Blockchain ecosystems.

Bitcoin ecosystem: a self-rewarding design

Validation & Incentive Mechanism: Mining

- Valid record by consensus
- A "puzzle" needs to be solved before recording.
- Fraudster needs to **overpower 50%** of entire network of computers.
- Network maintained by rewarding puzzle solvers called "miners".







Evolution of "mining machines" dedicated to Blockchain "puzzle solving"





Jingchen Hou

jh821@cam.ac.uk

DIGITAL TRANSFORMATION Digital Manufacturing Marketplace Platform

The prosperity of the sharing economy is changing the socio-economic system profoundly. Started in consumption markets with leading examples such as Uber and Airbnb, the concept is deploying in other industries. Meanwhile transformation towards decentralization and interconnection happen at different stages of the manufacturing value chain, which are embracing the sharing economy in different forms. Both the sharing economy and distributed manufacturing are enabled by the fast development of digital technologies, and a typical form is a digital marketplace platform.



This scoping study aims to explore the possibility of digital manufacturing marketplace platforms

Figure 1 How manufacturing value chain embraces the sharing economy

There are four types of platforms: matching platform (e.g. Amazon),

Two-sided market

Transactions with wnership transfer

crowdsourcing platform (e.g. TaskRabbit), renting platform (e.g. Zipcar) and community platform (e.g. Linux). Within the matching platform type which is the most common, there are three sub-types – two-sided market (e.g. eBay), intermediary platform (e.g. Amazon) and Internet portal (e.g. ThomasNet).



Figure 2 Typologies of digital manufacturing marketplace platforms

Thirty examples of digital manufacturing marketplace platforms as well as their platform types have been identified from the literature and from the database Factiva. Digital marketplace platform examples serving all stages of the manufacturing value chain have been identified. Some of them focus on particular manufacturing industries, while others service a wide range of manufacturing industries.

Supporting services	 Communications Transactions Rating and quality control Searching and data analysis
Core functionalities	 Resource matching Resource pooling Resource renting Community resourcing

Figure 3 Functions of a digital manufacturing marketplace platform The core functions of a digital manufacturing marketplace platform are resource matching, resource pooling, resource renting and community resourcing. Depending on the phases of transaction that the platform aims to support, certain supporting services should be incorporated. The most common supporting services include searching and data analysis, communications, transactions, and rating and quality control.

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nar ast og A process to evaluate feasibility is proposed. The potential barriers include complex supply chains and offerings, unbalance bargaining powers, trust issues, competition sensitivity, liability and accountability, obstinate current systems, readiness and affordability, and data security and ownership.

ID, demonstrators and successful cases, regulations, industry standards, and suitable platform design.



Figure 4 A proposed process to evaluate the feasibility of a digital manufacturing marketplace platform



Mariam Helmy Ismail Abdelaal



mh747@cam.ac.uk

Digital Transformation

Developing a Process for Formulating a Digital Transformation Strategy

Background:

Digital transformation, which can be defined as the use of technology to radically improve the performance or reach of companies is becoming the focus of many firms across the globe. Companies in all industries are becoming more reliant on the use of digital technologies. Technologies such as analytics, mobility, social media, smart embedded devices and many more are changing the way companies interact with their customers, manage internal processes, deliver value propositions and ultimately explore new business models.

Problem:

A Missing Process for Strategy Formulation

Digital Technologies

The Effect:

disruption

Digital technologies have become a disruptive force, which can change the landscape of an industry very rapidly and cause companies to lose their competitive positioning. Given this challenge, managers are left with the question of how to successfully lead their companies through digital transformation. A clear strategy process is needed.

Research Question:

How can companies formulate a digital transformation strategy?

Research Contribution to Industry:

-Delivering *a validated and tested strategy formulation process:*

- Developing the strategy formulation process with digitally mature companies
- Testing the strategy formulation process with early adopters
- -Identifying the *context* and *content* of digital transformation -Demonstrating the *interactions* between *digital resources*, *digital capabilities* and other *organizational*



The Imperative:transformationThe Need:strategy formulation process





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capabilities for a sustainable competitive advantage

Research Approach:

Process Research

A methodology developed to defy the shortcomings of current strategy research. It is of particular relevance for this research, as it aims at developing processes to operationalise frameworks and provide managers with practical approaches.





Business Models

10 Myths about Co-creation

1. Co-creation should only include customers.

2. Co-creators should only be the usual target audience.

Katharina Greve



kg403@cam.ac.uk

3. Co-creation is only appropriate for products.



Digitalisation has transformed books, music, maps, cameras and calendars into digital services. These are not just products but are a combination of both the digital artefacts themselves and the services that deliver them. Involving co-creators helps unlock the potential of digital services as well as products. For example, a company offering customisation of shoes through its online platform was able to receive authentic customer feedback about its pricing strategy through an offline co-creation approach. Not able to capture the customer's first

impression online, the company used an open innovation space in order to co-create together with its customers. In this setting, co-creators pointed out that the company's pricing strategy is irritating: *"Shoes with laces should be more expensive than those without".* Although the production cost was not significantly different, the company decided to adjust prices in accordance with the feedback.

4. Co-creation is only suitable for large companies.



5. Co-creation is only fit for B2C.

Most B2B firms are disconnected from their end customer and hence may lack a clear understanding of their needs and wants. A company that has managed to overcome these challenges is Diehl Controls, a leading developer and manufacturer of display, control and drive systems. To familiarise future users early on with the possibilities offered by new products, Diehl Controls presented itself at the theme world 'SMARTer Living' in the Nuremberg-based innovation laboratory JOSEPHS®. Diehl used this innovative platform to address end customers directly. Enabling this direct interaction with end customers helps companies experiment more easily with new product offerings and make the final product as close to the customers' needs as possible.



- 6. Co-creation is only for beneficial for the private sector.
- 7. Co-creation is only relevant for the developed world.
- 8. Co-creation is a stand-alone tool.
- 9. Co-creation is a final test before launching a product.

10. Co-creation offers answers to questions a company asks.



Companies should expect the unexpected: creative and value adding ideas may come from stakeholders not only about a certain product or service, but

also about other areas in the value chain such as product packaging, areas of application, sales channels and even raw materials used. For example, a company aiming to improve the shoe shopping experience with its innovative 3D foot scanner aimed to obtain information related to the market needs and privacy of data through co-creation with customers. Although, the company gained insights on these aspects, it also received feedback concerning the material of the 3D scanner foot plate. During their trials, customers noticed that the material of the foot plate shows if someone has sweaty feet which makes the measuring experience rather embarrassing. Consequently, the



company changed the material of the foot plate. This highlights that co-creation can offer answers to questions but it can also deliver unexpected insights in areas companies initially did not consider.

Full version available here: http://bit.ly/10CoCreationMyths



Business Models

Through-Life Accountability: Managing Complex Services



 Are the result of a combination of a number of smaller events



- Could have been prevented
- Have major consequences

Scope

ullet

- Safety education is not reaching the target audience
- More research and interactions between academia and industry is needed for advancing the safety agenda

This study aims to provide more insights for servitized manufacturers operating in complex service networks, where decisions may be taken by one party and actions carried out by another.

Dat	a				
Dat	е	Interviewee	Interviewee	Interviewee	Incident Description
		Senior Compliance Engineer	Supervisor	Operator	Large part of vehicle accidently moved during
Q4-'	14	2 years in the organisation	3.5 years in the organisation	3.5 years in the organisation	tests risking injuries to operators
		Team Leader	Junior Supervisor		During preparation of a
Q1-1	15	3 years in the organisation	19 years in the organisation		vehicle a hydraulic pump was found not to have been fitted properly risking failure during its use
	Q2-15	Maintenance Support			Undocumented
Q2-´		7 years in the organisation			maintenance works performed on a vehicle
		Data Integrity	Senior Supervisor	Operator	Towing arm fitted incorrectly
Q3-1	15	3 years in the organisation	6 years in the organisation	6 years in the organisation	and was damaged during towing of vehicle

Preliminary Results: Barriers and Facilitators to Incident Reporting

Barriers

Experience or time in organisation

Fear of consequences

Lack of confidence in the system

Small Mistakes

Implications

IR training based on experience

- promote continuous improvement
 identify 'real' incident cause in a
 timely manner
- circulate and communicate recommended 'actions'
- small mistakes ➤ accidents
 promote IR even for small 'less important' events

within the whole service network

Facilitators

Experience or time in organisation

Continuous improvement

Training on IR

Seriousness of incident

Full paper version available here:





BUSINESS MODELS

Delivering Outcomes with Strategic Alliances

Jingchen Hou

jh821@cam.ac.uk

Servitized companies are increasingly providing outcome-based service contracts instead of outputbased contracts, and they get rewarded when the experience for end customers and other stakeholders is improved. A further adaptation of these contract arrangements is to include multiple suppliers, forming an alliance / alliances of companies. This is set to be increasingly common, given the large, complex nature of contracts needing a wide range of expertise and depth of capability.



Figure 1 Key stages to establish an alliance to deliver outcomes

The formation of an alliance starts with engaging right partners and constructing a healthy alliance ecosystem. Together with



chosen partners, governance structures and commercial agreements should be designed and agreed. The day-to-day operations should be designed carefully. The entire process should happen with the support of a proper alliance culture. The alliance ecosystem is not static. Adapting and adjusting the alliance partners, governance and commercial agreements to the evolving industry and the changes in specific contexts will ensure a continuous success.

Form culture

The main cultural challenge comes from the fact that multiple partners in an alliance have different organizational culture. Having right culture in an alliance means having right people, right behaviours and shared visions, with obstacles cleared and enablers enhanced.



Figure 2 Common objectives of establishing an alliance

Construct ecosystem

Dimensions to consider to construct an ecosystem of multi-partner alliance include partners' capability and diversity; behaviour and alignment; ecosystem's structures and scales, etc.

Build governance Building blocks include organizational structure, leadership team, interrelationships and decisionmaking rules.





Figure 3 Key steps to design and establish an alliance

To ensure the continuous evolution of an alliance, partners will need to keep subtle and comprehensive balance, adhere to process and procedure, demonstrate value and success, resolve dissatisfying situations, and adapt to external and internal

dynamism.

Formulate agreements Principles should be formulated first, followed by designing application rules and enabling mind-set shifts.

Design operation Ensure a good start, design processes and stick to objectives.



Andy Neely adn1000@cam.ac.uk Florian Urmetzer ftu20@cam.ac.uk

Marin Jovanovic

mj414@cam.ac.uk

Executive Agency for SMEs - European Commission Study on the potential of servitization and other forms of product-service provision for EU SMEs

The rationale and objectives of the study:

- Challenges of European SMEs, including global competition and complexity of value chains;
- The various types of servitization or product-service combinations;
- The wide range of industries in which product-service combinations are provided (or used);
- The role of ICT and digitalization in providing product-service combinations;
- The added value of taking a value chain perspective, e.g. providers of innovative business
- services that enable manufacturing firms to servitize and adapt business models.
- The importance of understanding the process (steps, drivers, barriers/challenges and success factors) via which individual SMEs and their value chains and industries move towards product convice combinations.



towards product-service combinations.

Value chain perspective of servitizing SMEs:



Summary of the study:

Analysis of the market of

- Map the development of servitization
- Quantify the size of the EU product-service market

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servitization

• Develop key performance indicators and metrics to monitor

Case studies of SME servitization

- Develop a methodology to identify sectors
- Develop and validate case study methodology
- Carry out at least five sectoral case studies

Analysis of the process of servitization and recommendations

- Describe the economic conditions for PS solutions
- Develop an analytical framework
- Provide recommendations to EASME



Dr. Mohamed Zaki

mehyz2@cam.ac.uk \bowtie

Dr. Benjamin Lucas

 \bowtie

bl420@cam.ac.uk

DATA AND ANALYTICS

Customer Attrition Prevention and CX Monitoring with Machine Learning

Research Projects Funded by the Marketing Science Institute

Study 1: Deep Keep: Customer Attrition Prevention with Artificial Intelligence In this study, we leverage the intelligent abstraction capabilities of neural networks, but importantly, advance the training of such models with conceptually informed features and expert human knowledge. Specifically, we argue that in addition to identifying proxies for established attrition predictors (e.g. satisfaction, characteristics of transaction history), more work is needed to develop an understanding of how other clues indicative of customer attrition risk manifest in human communication.



			Vocabulary proxies
			for Transaction
on and	Ascarza, Neslin,	Focal Process	Factors, Customer
		100011100033	





Deep Keep - Methodology

The neural network (NN) is trained on a large corpus of relevant customer feedback data. Each individual document is enriched to correspond with customer attrition / churn risk levels. The NN then self-selects features, and solves a supervised, multi-class classification problem as the basis of its training.

Study 2: CX Analytics: Data-driven Measurement System for Customer Experience and Emotional Complexity

In this study, we build a data driven measurement system to automatically assess the

Deep Keep - Funded by the Marketing Science Institute (MSI) Grant Number: # 4000176





CX Analytics - Funded by the Marketing Science Institute (MSI) Grant Number: #4000004



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emergence of customer experience (CX) dimensions (sensory, emotional, behavioural,

cognitive, social and physical) in online customer feedback and reviews. We also broaden

perspectives on sentiment analysis (within the emotional dimension) by exploring the role of

emotional complexity theory, a lens for analysing the way in which emotions manifest.





Tim Pearce

tp424@cam.ac.uk

DATA ANALYTICS

Intelligent Warranty: Towards mass-scale predictive maintenance

Introduction

- The Internet of Things era means connected products are becoming more prevalent.
- One use of this data is for real-time prognostic algorithms.

Main benefits

- Added customer value
- More accurate forecasts
- Prepare for maintenance activities



The data



Warranty database

Serial No.	Product	Build Area	Technician Comment	Part Failed	Failure Date	Cost
AA123457	Turbo range		Customer complained about noise during operation. Fan was found to be faulty and was replaced.	Fan-13A	21.7.16	£520

Product usage data



Applying deep learning

- Deep learning has proved the most successful technique at complex pattern recognition tasks.
- Requirements must be accommodated for use in prognostic settings: Handle censored data, output confidence intervals, collect many run-tofailure samples.
- This research investigates how machine learning theory can be advanced
 to incorporate these requirements, and the real-world applicability of the

to incorporate these requirements, and the real-world applicability of the resulting models in applied case-studies.



One solution

 Have network output parameters of a Weibull distribution rather than a point estimate, minimising log-likelihood





Mohamed Zaki

mehyz2@cam.ac.uk

Customer experience analytics: Capturing and analysing CX data in real-time through the consumer journey





Proposed system









By selecting a point on the map, we can see what the root cause of the issue was, whether the customer is at risk or not, and the annual service ratings for that root cause category









Contact Us

Cambridge Service Alliance Institute for Manufacturing



University of Cambridge 17 Charles Babbage Road Cambridge CB3 0FS

Email: contact@cambridgeservicealliance.org Twitter @Composervilliance

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ar St 1.57744 g Twitter: @CamServAlliance
LinkedIn: goo.gl/nFM6fz
YouTube: <u>http://www.youtube.com/uers/TheCSAlliance</u>
Blog: <u>http://cambridgeservicealliance.blogspot.com/</u>
Website: www.cambridgeserviceallianc.org